

Digital Image Processing

Image Enhancement 2 *Spatial Filtering*

From:

Digital Image Processing, Chapter 3

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Contents

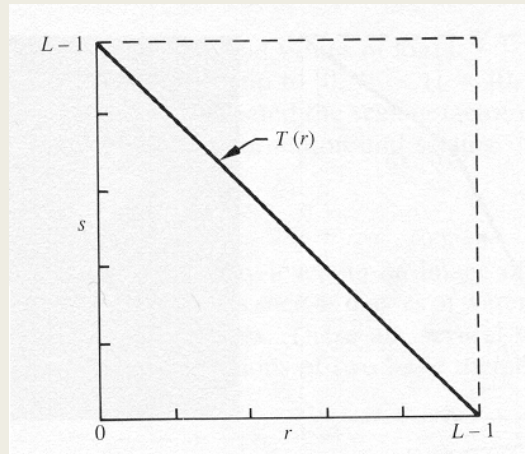
In This lecture we will look more at spatial filtering techniques:

- *Negative transform*
- *Log transform*
- *Power law transform*
- *Image morphological filters*
 - Erosion
 - Dilation

Image Negatives

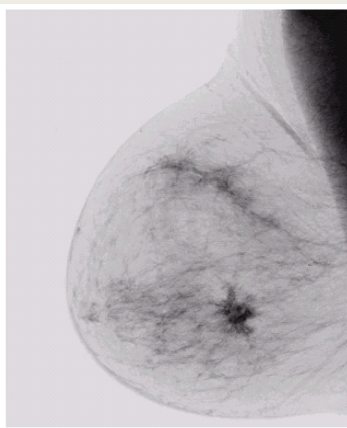
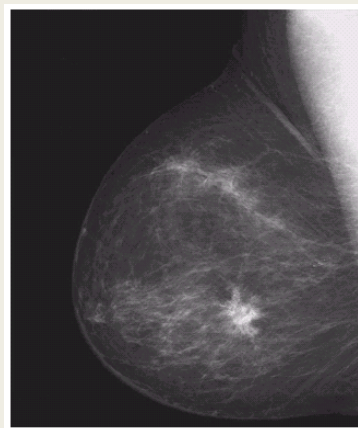
- Are obtained by using the transformation function $s=T(r)$.
- $[0, L-1]$ the range of gray levels

$$s = L-1-r$$



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Image Negatives



a b

FIGURE 3.4
(a) Original digital mammogram.
(b) Negative image obtained using the negative transformation in Eq. (3.2-1).
(Courtesy of G.E. Medical Systems.)

- Digital equivalent of obtaining a photographic negative
- Useful for enhancing white or gray detail embedded in a large, predominantly dark region.

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$$s = L-1-r, \quad L=256$$

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
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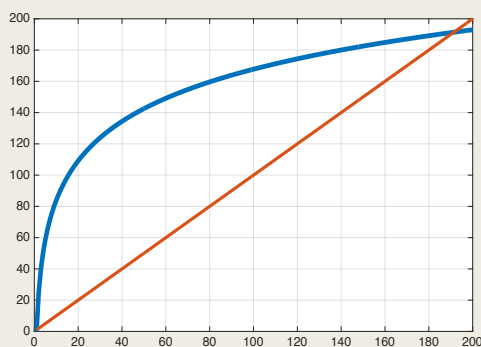
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Log Transformations

$$s = c \log(1+r)$$

c : constant

Compresses the dynamic range of images with large variations in pixel values

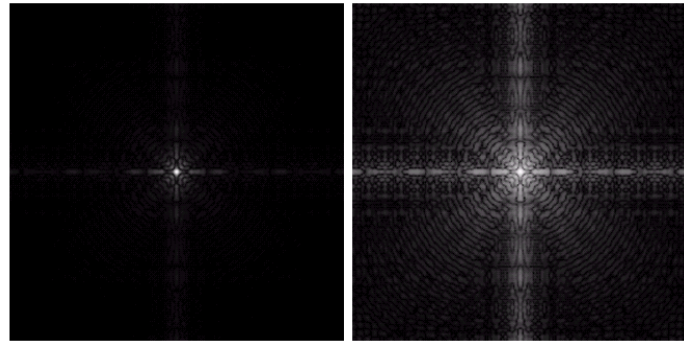


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Log Transformations

a b

FIGURE 3.5
(a) Fourier spectrum.
(b) Result of applying the log transformation given in Eq. (3.2-2) with $c = 1$.



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$$s = c \log(1+r), c=1$$

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
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Power-Law Transformations

$$s = cr^\gamma$$

C, γ : positive constants

- Gamma correction

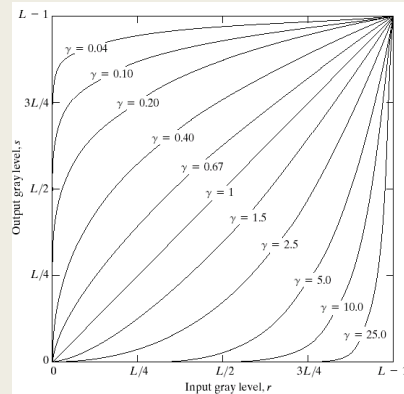


FIGURE 3.6 Plots of the equation $s = cr^\gamma$ for various values of γ ($c = 1$ in all cases).

- A family of possible transformation curves obtained simply by varying γ .
- The curves generated with values of $\gamma > 1$ have exactly the opposite effect as those generated with values of $\gamma < 1$.

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Power-Law Transformations

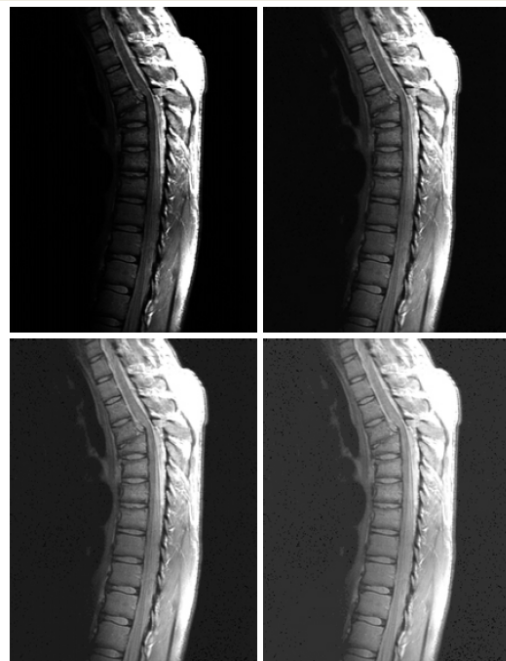


FIGURE 3.8
(a) Magnetic resonance (MR) image of a fractured human spine.
(b)–(d) Results of applying the transformation in Eq. (3.2-3) with $c = 1$ and $\gamma = 0.6, 0.4$, and 0.3 , respectively. (Original image for this example courtesy of Dr. David R. Pickens, Department of Radiology and Radiological Sciences, Vanderbilt University Medical Center.)

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a b
c d

FIGURE 3.9
(a) Aerial image.
(b)–(d) Results of
applying the
transformation in
Eq. (3.2-3) with
 $c = 1$ and
 $\gamma = 3.0, 4.0$, and
 5.0 , respectively.
(Original image
for this example
courtesy of
NASA.)

$$s = cr^\gamma, \quad \gamma = 0.4, \quad c = 1$$

[illegible]

[illegible]

14

[illegible]

14

[illegible]

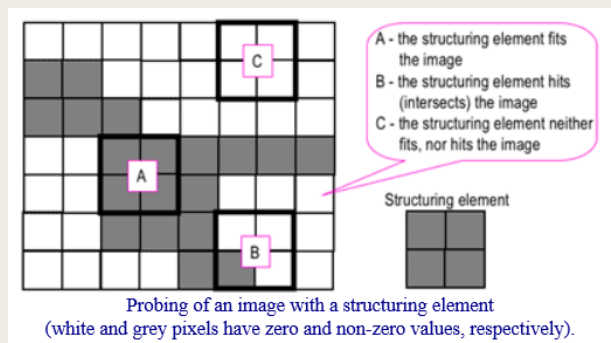
15

2																									
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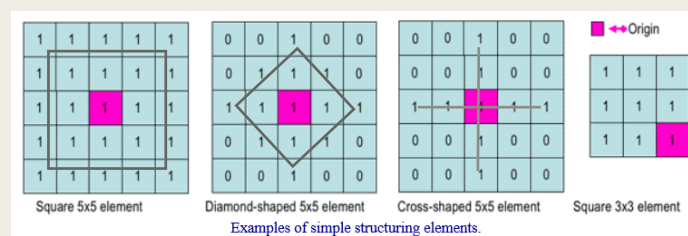
Morphological Image Processing

- Morphological techniques probe an image with a small shape or template called a **structuring element**.
- The structuring element is positioned at all possible locations in the image and it is compared with the corresponding neighbourhood of pixels.
- Some operations test whether the element "fits" within the neighbourhood, while others test whether it "hits" or intersects the neighbourhood:



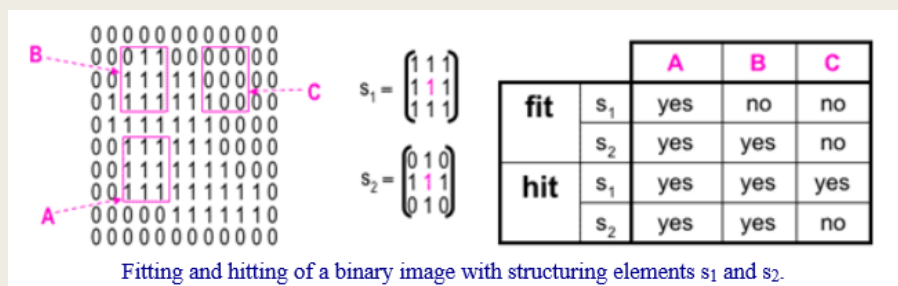
Morphological Image Processing

- The **structuring element** is a small binary image, i.e. a small matrix of pixels, each with a value of zero or one:
 - The matrix dimensions specify the size of the structuring element.
 - The pattern of ones and zeros specifies the shape of the structuring element.
 - An origin of the structuring element is usually one of its pixels, although generally the origin can be outside the structuring element.



Morphological Image Processing

- A common practice is to have odd dimensions of the structuring matrix and the origin defined as the centre of the matrix.
- When a structuring element is placed in a binary image, each of its pixels is associated with the corresponding pixel of the neighbourhood under the structuring element.
- The structuring element is said to **fit** the image if, for each of its pixels set to 1, the corresponding image pixel is also 1.
- Similarly, a structuring element is said to **hit**, or intersect, an image if, at least for one of its pixels set to 1 the corresponding image pixel is also 1.



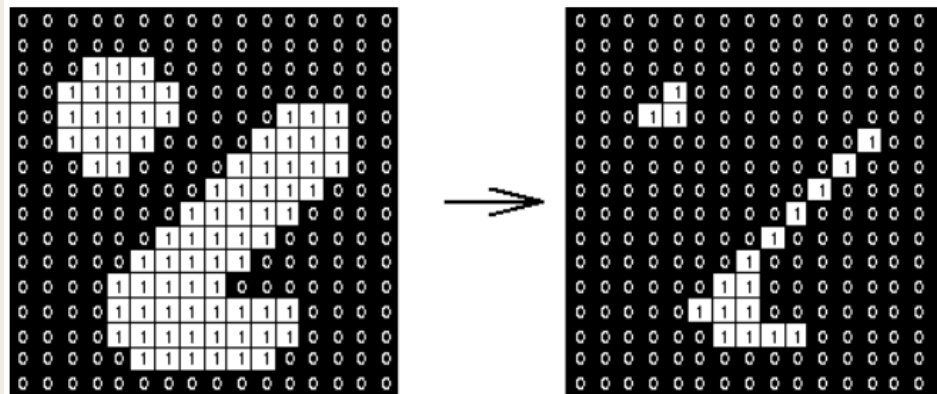
Erosion and dilation

- The erosion of a binary image f by a structuring element produces a new binary image with ones in all locations (x,y) of a structuring element's origin at which that structuring element **fits** the input image f , i.e. $g(x,y) = 1$ if s fits f and 0 otherwise, repeating for all pixel coordinates (x,y) .
- The **erosion** of a binary image:



- Erosion with small (e.g. 2x2 - 5x5) square structuring elements shrinks an image by stripping away a layer of pixels from both the inner and outer boundaries of regions. The holes and gaps between different regions become larger, and small details are eliminated:

Erosion and dilation



Erosion: a 3×3 square structuring element

Erosion and dilation

- The dilation of an image f by a structuring element s produces a new binary image with ones in all locations (x,y) of a structuring element's origin at which that structuring element s hits the input image f , i.e. $g(x,y) = 1$ if s hits f and 0 otherwise, repeating for all pixel coordinates (x,y) .
- Dilation has the opposite effect to erosion -- it adds a layer of pixels to both the inner and outer boundaries of regions.
- The **dilation** of a binary image:



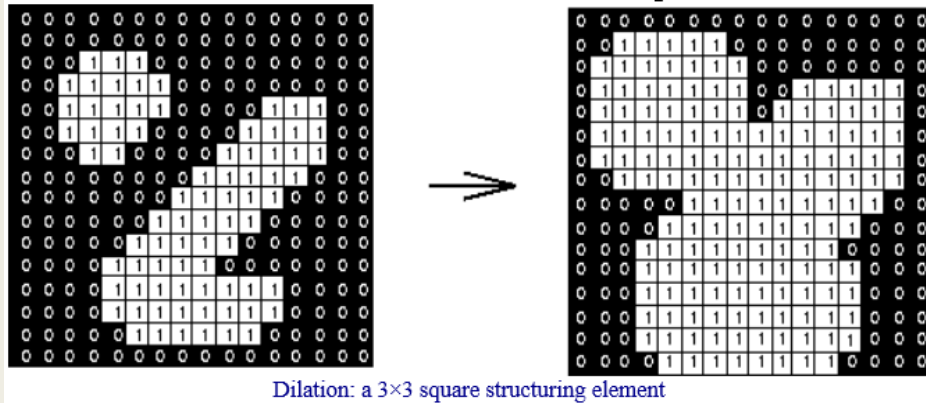
Binary image



Dilation: a 2×2 square structuring element

- The holes enclosed by a single region and gaps between different regions become smaller, and small intrusions into boundaries of a region are filled in.

Erosion and dilation

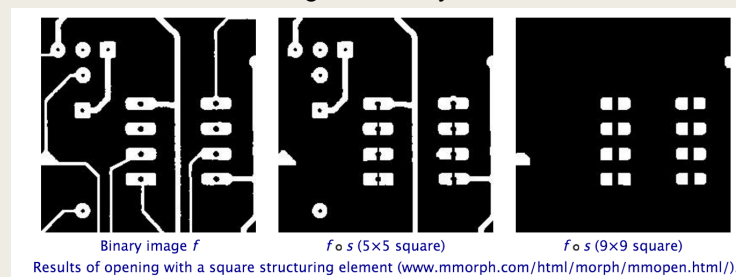


Compound operations

The **opening** of an image f by a structuring element s is an erosion followed by a dilation:



Opening is so called because it can open up a gap between objects. Any regions that have survived the erosion are restored to their original size by the dilation:

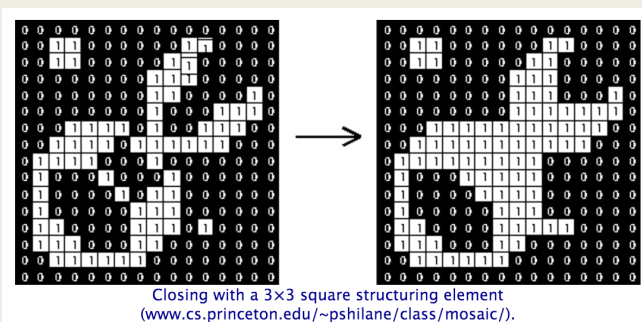


Compound operations

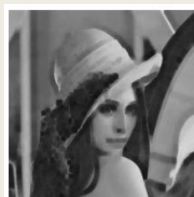
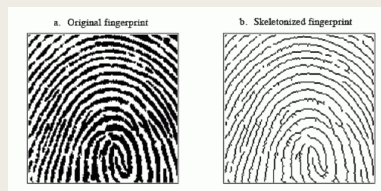
The **closing** of an image f by a structuring element is a dilation followed by an erosion:



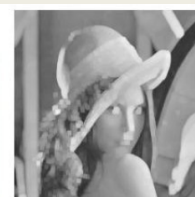
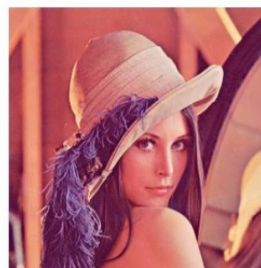
Closing is so called because it can fill holes in the regions while keeping the initial region sizes.



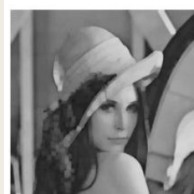
Examples of Erosion and dilation



erosion



dilation



opening



closing

Exercise time

In today's lecture we have explored different filters

Using the given images, apply image negative, Log transform, and Power law.

To apply the above you need to know the following.

- Any of the above transforms will take the image to small values or well above 255.
- This means you need to scale the values between 0..255
- To perform the scaling you need to multiply each transformed value by 255 and divide the result by (max-min) of all the transformed values.
- You need to get the size of the image using `[r,c]=size(image)`.

Try to apply the transform to a square part at the middle of the image
Enjoy...

<http://uk.mathworks.com/help/images/morphology-fundamentals-dilation-and-erosion.html>